Symposium on Education
28 – 30 November 2017
Bangkok Int'l Trade & Exhibition Centre (BITEC)

Venue: Silk 3

Date: Tuesday, 28 November 2017

Invited Speaker Session: Visual Analysis Tools for Facilitating Sparse Modeling
09:00 – 10:45
  o By Issei Fujishiro, Professor, Keio University, Japan

Education Workshop Session 1: Game Design Workshop: Cultivating Creativity from Constraints
14:15 – 16:15
  o By Kris Lee, Nanyang Technological University, Singapore

Education Special Session 1: Before and after AR/VR: Empowering the Paradigm Shifts in Education
16:30 – 18:00
Panelists:
  o Barbara Mones, University of Washington
  o Lionel Chok, Immersively
  o David Hunt, Unity Technologies
  o Nishant Dani, Microsoft Corporation
  o Natalie Burke, Unity Technologies
Symposium on Education
28 – 30 November 2017
Bangkok Int'l Trade & Exhibition Centre (BITEC)

Venue: Silk 3

Date: Wednesday, 29 November 2017

Education Papers Session 1
09:00 – 10:45
- Getting Up Your Nose: A Virtual Reality Education Tool for Nasal Cavity Anatomy
- Teaching Virtual Reality with HTC Vive and Leap Motion
- Brief Review of Video Games in Learning & Education How Far We Have Come
- Human Capital Development through Innovation Design Education

Symposium on Education Invited Speaker Session: From Zero to One: Build Local Talent Team from Kung Fu Panda3 in China
14:15 – 15:45
- By Lois Liu, Head of Education and Outreach, Oriental DreamWorks, China

Education Short Talks Session 1
16:00 – 18:00
- What Does the Riemann Sphere's Axis Stand for?: Understanding the Big Picture of How Mathematical Functions Behave
- Engaging the Invisible
- SeLL: Second Language Learning Paired with VR and AI
- Engaging Maker Culture with Digital Prototyping
- Memorise Chinese Characters Better with Arithmetic Graphical Strategy
Symposium on Education
28 – 30 November 2017
Bangkok Int’l Trade & Exhibition Centre (BITEC)

Venue: Silk 3

Date: Thursday, 30 November 2017

Education Special Session 2: CAMPUS Asia KOREA-CHINA-JAPAN Student Open Collaboration Project: Animation Co-Work and VR Cubic Workshop
09:00 – 10:00
Presenters:
- Se-Hyung PARK, Korea National University of Arts
- Jung-Min LEE, Korea National University of Arts
- Jinny Hyejin CHOO, Korea National University of Arts
- Mitsuko Okamoto, Tokyo University of the Arts
- Xiuqing Jia, Communication University of China
- Sang-Hyun Yoo, Arizona State University

Education Workshop Session 2: Augmented Realty as Virtual Design Interface
14:15 – 18:00
- By Andrzej Zarzycki, New Jersey Institute of Technology, USA

Venue: MR 212&213 (special access for Experience Pass and Exhibitor Pass holders)

Date: Thursday, 30 November 2017

Education Special Session 3: Girls in STEM: Investigating the Reasons that too Few Female Students Enter Technical Fields
10:00 – 11:00
- By Aruquia Peixoto, CEFET/RJ, and Barbara Mones, University of Washington