







## **Symposium on Education**

28 - 30 November 2017

Bangkok Int'l Trade & Exhibition Centre (BITEC)

Venue: Silk 3

**Date: Tuesday, 28 November 2017** 

**Invited Speaker Session: Visual Analysis Tools for Facilitating Sparse Modeling** 

09:00 - 10:45

By Issei Fujishiro, Professor, Keio University, Japan

Education Workshop Session 1: Game Design Workshop: Cultivating Creativity from Constraints 14:15 – 16:15

By Kris Lee, Nanyang Technological University, Singapore

Education Special Session 1: Before and after AR/VR: Empowering the Paradigm Shifts in Education

16:30 - 18:00

Panelists:

- Barbara Mones, University of Washington
- Lionel Chok, Immersively
- David Hunt, Unity Technologies
- Nishant Dani, Microsoft Corporation
- Natalie Burke, Unity Technologies





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Date: Wednesday, 29 November 2017

#### **Education Papers Session 1**

09:00 - 10:45

- **☞** Getting Up Your Nose: A Virtual Reality Education Tool for Nasal Cavity Anatomy

- Human Capital Development through Innovation Design Education

Symposium on Education Invited Speaker Session: From Zero to One: Build Local Talent Team from Kung Fu Panda3 in China

14:15 - 15:45

By Lois Liu, Head of Education and Outreach, Oriental DreamWorks, China

#### **Education Short Talks Session 1**

16:00 - 18:00

- What Does the Riemann Sphere's Axis Stand for?: Understanding the Big Picture of How Mathematical Functions Behave
- **₽** Engaging the Invisible
- Engaging Maker Culture with Digital Prototyping
- Memorise Chinese Characters Better with Arithmetic Graphical Strategy

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# Edition

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Education Special Session 2: CAMPUS Asia KOREA-CHINA-JAPAN Student Open Collaboration Project: Animation Co-Work and VR Cubic Workshop

09:00 - 10:00

#### Presenters:

- Se-Hyung PARK, Korea National University of Arts
- Jung-Min LEE, Korea National University of Arts
- Jinny Hyejin CHOO, Korea National University of Arts
- Mitsuko Okamoto, Tokyo University of the Arts
- Xiuqing Jia, Communication University of China
- Sang-Hyun Yoo, Arizona State University

Education Workshop Session 2: Augmented Realty as Virtual Design Interface 14:15 – 18:00

By Andrzej Zarzycki, New Jersey Institute of Technology, USA











Venue: MR 212&213 (special access for Experience Pass and Exhibitor Pass holders)

**Date: Thursday, 30 November 2017** 

Education Special Session 3: Girls in STEM: Investigating the Reasons that too Few Female Students Enter Technical Fields

10:00 - 11:00

By Aruquia Peixoto, CEFET/RJ, and Barbara Mones, University of Washington

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